

Tyler Versluis

Hagiography

for solo tubist and hidden percussionist

2020

STAGE SETUP

Table #2

Table #3

Mat #2

CHAIR

Mat #3

Table #1

Mat
#1

Music stand

Each table has a bell and a candle on top,
And the corresponding artifact in the drawer
(ex. Table #1 has artifact #1 in it, etc.)

Tyler Versluis: **Hagiography**

for solo tubist and hidden percussionist (2020)

Percussion instrument list: Claves or other hard sticks, and a tam-tam.

Stage setup and props:

The percussionist and his instruments should be located in a position hidden from the audience, where sound quality is not affected.

The tubist may be dressed in all black.

TABLES: The 3 tables should be small (like an end table), identical or near-identical, with enough room for a bell and candle, and with a drawer.

MATS: These can be squares of carpet or plastic, identical or near-identical in colour.

BELLS: The bells can be any type or size, identical or not identical.

CANDLES: Preferably “fake” electric ones for ease in a performance setting.

ARTIFACTS: The 3 artifacts are scraps of music that the tubist plays. Artifact #1 is the melody found in Event #6, Artifact #2 is the melody found in Event #10, and Artifact #3 is the melody found in Event #14. These artifacts are placed in the drawer of their numbered corresponding TABLE. The artifacts can be handwritten, photocopied from the score, made into scrolls or placed in tomes, etc., for dramatic effect.

SETUP

Darkness.

Tubist (TBA) sitting at CHAIR.

Percussionist (PERC) hidden.

Tuba is placed on MAT #1.

Lights up.

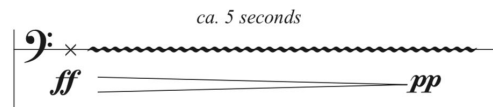
EVENT #1

1A TBA picks up tuba from MAT #1.

1B TBA rotates in CHAIR, facing stage-left.

1C TBA inhales, then blows into mouthpiece (air only).

While exhaling, TBA bends at the waist, so the tuba is horizontal, bell facing stage-left.



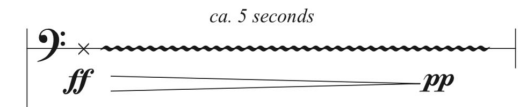
1D G.P. [5 seconds]

EVENT #2

2A TBA rotates in CHAIR, facing stage-right.

2B TBA inhales, then blows into mouthpiece (air only).

While exhaling, TBA bends at the waist, so the tuba is horizontal, bell facing stage-right.



2C G.P. [5 seconds]

EVENT #3

3A TBA places tuba on MAT #2.

3B TBA walks to TABLE #1.

PERC:

CLAVE
Repeat until TBA reaches table.

EVENT #4

4A TBA arrives at TABLE #1
PERC: Tacet.

4B TBA Rings bell on TABLE #1

4C TBA Lights candle.

4D PERC:

TAM TAM

EVENT #5

5A TBA Opens drawer on TABLE #1, retrieves artifact #1.

5B TBA Walks to CHAIR.

PERC:

CLAVE
Repeat until TBA reaches table.

EVENT #6

6A TBA sits on CHAIR, places artifact #1 on music stand.

TBA picks up tuba from MAT #2.

6B TBA plays artifact #1:

cantado, espressivo

p

repeat fragment 3x

6C G.P. [7 seconds]

EVENT #7

7A TBA places tuba on MAT #1.

7B TBA walks to TABLE #2.

PERC:

CLAVE

Repeat until TBA reaches table.

mp

EVENT #8

8A TBA Arrives at TABLE #2.

PERC Tacet.

8B TBA Rings bell on TABLE #2.

8C TBA Lights candle.

8D PERC:

TAM TAM

ca. 10 seconds *l.v.*

ppp *mf*

EVENT #9

9A TBA Opens drawer on TABLE #2, retrieves artifact #2.

9B TBA Walks to CHAIR with artifact #2.

PERC:

CLAVE
Repeat until TBA reaches table.

mp

EVENT #10

10A TBA Sits on CHAIR, places artifact #2 on music stand.

Picks up tuba from MAT #1.

10B TBA plays artifact #2:

cantado, espressivo

p

repeat fragment 2 or 3x

10C G.P. [7 seconds]

EVENT #11

11A TBA Puts tuba on MAT 3.

11B TBA Walks to TABLE #3.

PERC:

CLAVE
Repeat until TBA reaches table.

f

EVENT #12

12A TBA Arrives at TABLE #3.

PERC Tacet.

12B TBA Rings bell on TABLE #3.

12C TBA Lights candle.

12D PERC:

TAM TAM *ca. 15 seconds* *l.v.*
ppp *f*

EVENT #13

13A TBA Opens drawer on Table #3. Retrieves artifact #3.

13B TBA Walks to CHAIR with artifact #3.

PERC:

CLAVE
Repeat until TBA reaches table.
f

EVENT #14

14A TBA Sits on CHAIR. Places artifact #3 on music stand.

Picks up tuba from MAT 3.

14B TBA plays artifact #3:

cantado, espressivo
p
mf
p pp

[cont'd on next page]

EVENT #14B cont'd

15B G.P. [7 seconds]

EVENT #15

15A Very long and dramatic crescendo and decrescendo. Tubist may breathe ad lib.

15B G.P. [wait for tam-tam vibrations to stop]

EVENT #16

16A TBA Speaks in a low voice directly into tuba:

██████ God-bearing one most holy, save thou us.

Like unto drops of rain, mine evil and brief days, becoming scant with summer's roll, already well-nigh vanish'd are: do thou save me, O Queen.

In thy benignity and many mercies, O thou Queen, in this dread*hour, when nature faileth, stand by me, an aid invincible.

Now mighty fear constrains my soul, it trembleth inexpressibly and grieves: console it, thou Most Pure, as it the body quits.

By him, the prince of air, and him that violent is, and him that torturer is, and him that standeth in the fearful ways, and by the false accusing words of these, grant me to pass unovercome, when I depart from earth.

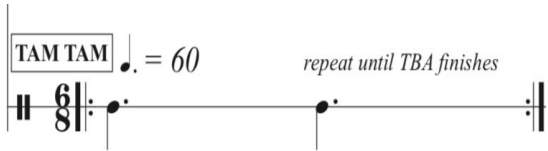
16B G.P. [10 seconds]

EVENT #17

17A

PERC:

TAM TAM ♩. = 60 *repeat until TBA finishes*



TBA:



17B G.P. [10 seconds]

EVENT #18

18A

LIGHTS slow fade out